

Cyber Suite | HACKATHON26

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Phishing Detection Training Platform: Hackathon Kickoff

2nd CyberSuite hackathon
October 2026 | Paris, France



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the European Union

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The hackathon in four steps

Step 1

Sign up

Now · 2 min

Create your account

Google or email, on
pdp.montimage.eu

Step 2

Register

Now · 1 min

Join the marathon

Challenges → Active Now
→ Register for Challenge

Step 3

Play

Live · 10 min

20 emails at Level 1

Flag the suspicious parts,
then give your verdict

Step 4

Rank

After you submit

**Climb the
leaderboard**

Highest score wins; time
breaks ties

Everything runs in the browser. Laptop or phone, nothing to install. **One clock for everyone.**



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Step 1 — Create your account

- 1 Open **pdtp.montimage.eu** and click Sign Up
- 2 Tick **I agree to the Privacy Policy**
- 3 Continue with **Google**, or use email + password (6+ characters)
- 4 You land on your **Dashboard**: you are in

Tip: your first and last name appear on the leaderboard. The verification email can wait until after the event.

The screenshot shows a 'Create Account' form with the following elements:

- Create Account** header with the subtitle 'Start your phishing awareness training'.
- A checkbox labeled 'I agree to the [Privacy Policy](#) and [Data Usage Policy](#)'.
- A button labeled 'Continue with Google' with the Google logo.
- A separator line with the text 'Or sign up with email'.
- Input fields for 'First Name' (containing 'John') and 'Last Name' (containing 'Doe').
- An 'Email Address' input field containing 'you@example.com'.
- A 'Password' input field with a strength indicator (dots) and a toggle icon.
- A note: 'Password must be at least 6 characters.'
- A 'Confirm Password' input field with a strength indicator (dots).
- A large blue 'Create Account' button at the bottom.

Step 2 — Join the marathon

Open registration: no approval needed, one click and you are in.

From the top menu:

- Click **Challenges**
- Under **Active Now**, open **Phishing Hackathon Marathon**
- Click **Register for Challenge**
- Stay on that page: it **starts by itself** when we press START

Register now: registration closes at START.

[← Back to Challenges](#)

CHALLENGES

Phishing Hackathon Marathon

Draft

CyberSuite Hackathon

Real-time

Public

EN

About This Challenge

20 emails at Level 1, 10 minutes, one shared clock. Spot the suspicious parts!

Participation

Register for Challenge

Challenge Details

Duration

10 minutes

Emails

20 emails

Language

Gameplay Mode

Your Progress

Register to track your progress



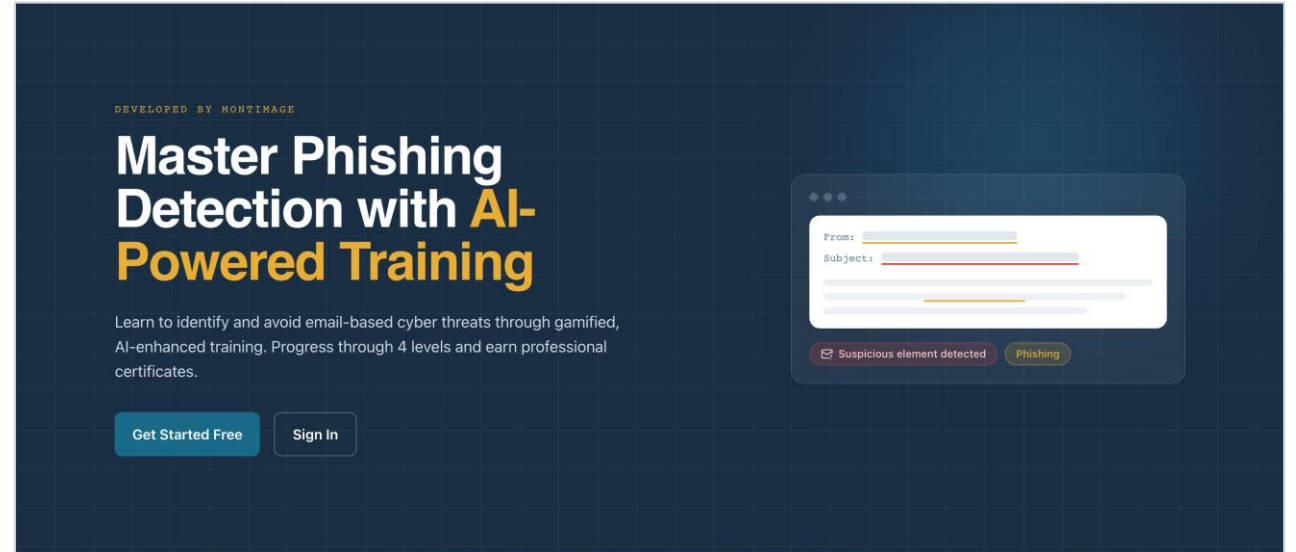
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The marathon at a glance

One challenge, one clock. Everyone starts together when the organizer presses START.

What to expect:

- **20 emails** at Level 1, one at a time
- **10 minutes** on a countdown shared by all
- **Up to 1 point** per email: 20 points max
- **No speed bonus:** equal scores split by finishing time
- **Auto-submit** when the clock hits 0:00



Accuracy wins. Speed only breaks ties, so read carefully, but answer all 20.



Step 3 — Answer each email

Big pharm shop

Click on suspicious sections to mark them

FROM: Alissa Casey <millimeterf8@builderscnd.com>

Suspicious

TO: user5@gvc.ceas-challenge.cc

DATE: 8/6/2008, 2:00:00 AM

SUBJECT: Big pharm shop

Suspicious

Be smart, get medddds of chemicals known chemists since 1993

<http://tymeds.com/>

Selected Suspicious Elements: 2

Sender

Subject

Level 1: point at the problem

For each of the 20 emails:

- Check the **header**: FROM, TO, DATE, SUBJECT
- Read the **body** for red flags
- Click every **suspicious part** to mark it
- Then **Report as Phishing** or **Mark as Legitimate**

Precision counts: 40% of each point is the verdict, 60% is picking the right parts.



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Six rules during the marathon

1

Stay on the page

It launches by itself when we press START

2

One at a time

Your click is your answer; there is no going back

3

No feedback

You only see “Answer recorded”; scores come after you submit

4

Answer all 20

The 20th answer submits and puts you on the board

5

Watch the clock

At 0:00 it auto-submits; blanks score zero

6

Fair play

One account per person, eyes on your own screen

Keep the tab open: do not reload or close it while playing. The clock keeps running.



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Red flags to look for

Sender

- Lookalike domain (micros0ft.com)
- Display name does not match the address
- Unexpected reply-to

Subject & body

- Urgency, threats, deadlines
- Generic greeting, poor grammar
- Asks for passwords or payment

Links & attachments

- Link text differs from the real URL
- Shorteners, misspellings, raw IPs
- Unexpected .zip, .exe or .html

Not every email is a trap. Flag only the parts that are really wrong, and mark clean emails as legitimate.



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Step 4 — Follow the leaderboard

1 Finish your 20 emails your result is submitted instantly

2 Live Rankings in the sidebar of your game page

3 Big screen we project the live view for the room

4 Final board on the challenge page once time is up

5 Leaderboard menu your overall standing on the platform

How the ranking works

- Highest score first
- Equal scores: faster finish wins
- The final board is the official result

Prizes: [announce prizes here]

Tip: live ranks can lag; trust the final board.

Ready check (before START)

- ✓ **Signed in**
on pdtp.montimage.eu
- ✓ **Registered for the marathon**
Register for Challenge, done
- ✓ **On the challenge page**
waiting for START, tab open
- ✓ **Device charged and online**
venue Wi-Fi: [network / password]
- ? **Stuck?**
Raise your hand now, before we start



pdtp.montimage.eu

Scan or type the address



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Thank you for your attention!



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<https://pdtm.montimage.eu>



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Appendix — Organizer setup

Create

Challenges → + Create Challenge;
name it “Phishing Hackathon
Marathon”

Emails

Quick Setup: 20 emails, language
EN (duration auto-set to 10 min)

Mode

Real-time: everyone plays at the
same time

Gameplay mode

Level 1 · Intermediate, for all 20
emails

Visibility

Public, so no organization approval
is needed

Max participants

Leave empty for unlimited

The screenshot shows the 'Challenge Mode' configuration page. At the top, there are two options: 'Real-time' (selected, with a clock icon) and 'Flexible' (with a play icon). Below these, the 'Duration (minutes)' is set to 10. The 'Gameplay Mode (Level)' section shows four options: Level 0 (Basic), Level 1 (Intermediate, selected and highlighted in orange), Level 2 (Advanced), and Level 3 (Expert). At the bottom, the 'Max Participants (optional)' field is set to 'Leave empty for unlimited'.

The creator cannot play: use a separate organizer account, and do a dry run with two test accounts the day before.



Appendix — Organizer run sheet

1 **T-10 Present this deck** participants follow along

2 **T-8 Sign-up** walk the room, check the consent box

3 **T-6 Registration** hands up when registered

4 **T+0 Press START** project Watch Live, keep the tab open

5 **T+10 Time is up** read the final board, announce winners

Watch out

- Registration closes at START
- The challenge completes only when your tab reaches 0:00
- Live ranks can lag: use the final board

Ties: equal scores go to the faster finish.

Watch Live: [/challenges/\[id\]/watch](/challenges/[id]/watch), for the creator and org managers.